

Sample Game Design Document

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The example Game Design Document was not finished during the timeframe of this thesis. For it was found during the research that the processes of designing a game, and writing a Game Design Document are iterative in nature, and need the effort of the whole development team to be completed. Keywords: Game Design, Game Industry, Documentation

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Game Design Document Last Updated: 29/05/2008 Bantam Menace 3 of 16 I. Game Overview A. Executive Summary You play as Chuckie Chan. Wasabi has kidnapped 4 of your pupils, and is attempting to use their skills to power a new video game that will destroy the Chooks in the real world. You must rescue your pupils before this can happen by

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hope to produce both a stand-alone game and its expansion disks. This initial document will be expanded upon and modified when development is initiated. GAME DESIGN OVERVIEW: Diablo is a role playing game wherein a player creates a single character and guides him through a dungeon in an attempt to find and destroy 'Diablo', the devil himself.

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